



# Work better from anywhere

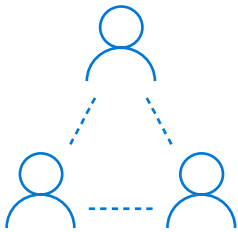
Choose modern devices with Windows 10 Pro



Windows 10 Pro devices can empower people to keep doing great things whether working onsite or remotely.

▶ In 2020, the number of people working remotely

**jumped from 7% to 66%**<sup>1,2</sup>



▶ Did you know that remote work is here to stay?

**73%** of all teams will have remote workers by 2028<sup>3</sup>

▶ **68%** of younger workers say that remote options sway their job choice<sup>5</sup>



Enable employees to work seamlessly anywhere.

Get a business-class solution with productivity tools, remote management, and out-of-the box security.

- Enhance your workflow with the latest devices including all-in-one, 2-in-1, and ultra-slim form factors
- Collaborate with ease thanks to high-quality audio and video, improved Wi-Fi connectivity, and longer battery life<sup>4</sup>
- Set up new devices anywhere in minutes with Windows Autopilot<sup>6</sup>
- Go ahead, forget your password. Securely sign in with Windows Hello<sup>7</sup> face and fingerprint recognition instead

Shift to modern devices with Windows 10 Pro for remote work.

Contact us now [Insert partner email]

1. Before the Coronavirus, telework was an optional benefit, mostly for the affluent few. Pew Research Center March 20, 2020. 2. Working from Home during the Coronavirus Pandemic: The State of Remote Work. Clutch, April 16, 2020. 3. 2019 Future Workforce: How younger generations are reshaping the future workforce. Upwork Report, March 5, 2019. 4. Hardware dependent; battery life varies significantly with settings, usage and other factors; 5. 28 Surprising Working from Home Statistics. Fundera, April 7, 2020. 6. Internet required. 7. Windows Hello with biometrics specialized hardware, a fingerprint reader, illuminated IR sensor, or other biometric sensor is required. Hardware-based protection of the Windows Hello credential/keys requires TPM 1.2 or greater. If no TPM exists or is configured, credential/keys protection will be software-based.